# Kimber Eclipse Custom II

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Installation Guide:

- Navigate with OpenIV to the location below
- Mods > update > x64 > dlcpacks > patchday8ng > dlc.rpf > x64 > models > cdimages > weapons.rpf
- Then drag & drop all ytd & ydr files from the folders inside weapons.rpf

FiveM Installation Guide:

- Create a folder inside your FiveM Server as a Directory named "KimberEclipseII" or whatever you choose
- Drag the "__resource.lua" & "stream" folder into your created folder
- Go into your servers "server.cfg" and type "start [resource name]"